# **The Agile Principles**

|  |  |  |
| --- | --- | --- |
|  | The Agile Principles |  |
| 1 | Our highest priority is to satisfy the customer through early and continuous delivery of valuable software | Choose an item. |
| 2 | Deliver working software frequently, from a couple of weeks to a couple of months, with a preference to the shorter timescale | Choose an item. |
| 3 | Welcome changing requirements, even late in development. Agile processes harness change for the customer's competitive advantage | Choose an item. |
| 4 | Business people and developers must work together daily throughout the project | Choose an item. |
| 5 | Build projects around motivated individuals. Give them the environment and support they need, and trust them to get the job done | Choose an item. |
| 6 | The most efficient and effective method of conveying information to and within a development team is face-to-face conversation | Choose an item. |
| 7 | Working software is the primary measure of progress | Choose an item. |
| 8 | Agile processes promote sustainable development. The sponsors, developers, and users should be able to maintain a constant pace indefinitely | Choose an item. |
| 9 | Continuous attention to technical excellence and good design enhances agility | Choose an item. |
| 10 | Simplicity — the art of maximising the amount of work not done - is essential | Choose an item. |
| 11 | The best architectures, requirements, and designs emerge from self-organising teams | Choose an item. |
| 12 | At regular intervals, the team reflects on how to become more effective, then tunes and adjusts its behavior accordingly | Choose an item. |

* Individuals and interactions over processes and tools
* Working software over comprehensive documentation
* Customer collaboration over contract negotiation
* Responding to change over following a plan